



## Robert Nally

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## Experience

Adjunct Faculty, 3D Modeling, Game Design and Game Programming  
1/2012 - Present *Montgomery County Community College*, Blue Bell, PA

- Teach students the basics of creating games, game art and game programming

Creative Director

4/2014 – 4/2016 *Make or Break Games*, Conshohocken, PA

- Artist on the mobile game Jetpack Cat
- Artist on brain data sonification research project
- Virtual reality video game development using the Oculus Rift

3D Artist

10/2011 – 6/2013 *Hit the Sticks, LLC*, Devon, PA

- Create environment concept art, models and textures as well as assist with character textures and effects for *Just Tactics*

Marketing Technology Specialist

9/2006 – 11/2008 *Ballard Spahr Andrews & Ingersoll, LLP*, Philadelphia, PA

- Administer all front-end aspects of CRM database, InterAction, and related projects
- Hire, manage and supervise two co-workers and interns working on database
- Develop data quality plans, training projects, assist in marketing projects, troubleshoot user issues and oversee upgrade roll-outs from beginning to end

IT Consultant

10/2004 – 9/2006 *Guggenheim Partners*, King of Prussia, PA

- Maintain backups through self-created and maintained scripts as well as commercial software
- Provide server support, help desk support for office users and support for document scanning, uploading and website operations
- Administer and support CRM database

## Education

1/2009 – 12/2010 Full Sail University, Winter Park, FL

- Bachelor of Science in Game Art
- Valedictorian, Game Art, December 2010
- Course Director's Award for Level Design

08/2000 – 05/2004 Villanova University, Villanova, PA

- Bachelor of Science in Computer Science

## Applications

Maya, Zbrush, Mudbox, Cinema 4D, Unity, Unreal Engine 4, Adobe Creative Suite, Microsoft Office, Windows, Mac OS X, Linux

## Skills

High poly modeling, Low poly modeling, Sculpting, UV Layout, Texture creation, Displacement map and normal map creation, Lighting, Rendering, Animation, Rigging, Traditional and digital illustration, Scripting, Design, Virtual Reality Development